Aragon Primary School Curriculum Map

English

We will be studying a range of genres and creating pieces of writing based on the following stimuli:

Little Red Riding Hood (Fairy Tales)

The Odd Egg (Information Text)

Man on the Moon (Narrative)

PE: Games and Dance

Year I

Maths

Read, write and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs. Identify and represent numbers using objects and pictorial representations including the number line. Represent and use number bonds and related subtraction facts within 20. Add and subtract I - and 2-digit numbers to 20, including zero. Solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as 7 = _____ - 9. Recognise and name common 3D shapes, for example cuboids (including cubes), pyramids and sphere. Recognise and name common 2D shapes, for example rectangles (including squares), circles and triangles.

Reading

Phonics Review

Phase 3,4, 5 GCP's

Tricky Words

Music: Exploring sounds

To learn, music is made up of high and low sounds, long and short sounds, and loud and quiet sounds. Explore these sounds and create your own very simple melodies

RE: Was it always easy for Jesus to show friendship?

I can talk about my friends and why I like them.

I can remember a story about Jesus showing friendship and talk about it.

I can say how Jesus tried to be a good friend.

History: Transport & Travel

How do we travel around today?

What transport did people use in the past?

How have boats changed over time?

How were the first trains different from trains today?

How did trains change people's lives?

PSHE: Family and Relationships

Spring

To understand that families look after us. To begin to understand the importance and characteristics of positive friendships. To begin to understand that friendships can have problems but we can overcome them. To begin to understand that being friendly to others makes them feel welcome and included. To begin to understand what is meant by a stereotype.

Science: Everyday Materials

Distinguish between an object and the material from which it is made.

Identify and name a variety of everyday materials, including wood, plastic, glass, metal, water, and rock.

Describe the simple physical properties of a variety of everyday materials.

Compare and group together a variety of everyday materials on the basis of their simple physical properties.

Computing: Programming

This unit introduces learners to early programming concepts. Learners will explore using individual commands, both with other learners and as part of a computer program. They will identify what each floor robot command does and use that knowledge to start predicting the outcome of programs. The unit is paced to ensure time is spent on all aspects of programming and builds knowledge in a structured manner. Learners are also introduced to the early stages of program design through the introduction of algorithms.

Art: Paper Play

Creating simple three dimensional shapes and structures using familiar materials, children develop skills in manipulating paper and card. They fold, roll and scrunch materials to make their own sculpture. There are opportunities to extend learning to make a collaborative sculptural piece based on the art of Louise Bourgeois.



"To be the best we can be!"